

Olivier VUILLEMENOT - Character animator

33 years old, single
French
Vienna, Austria /
Besançon, France

tel : +43 677 61 85 95 75

Email: olivier.vuil@gmail.com

Website: olivier-vuil.com

LinkedIn: linkedin.com/in/oliviervuillemenot

Demo reel: vimeo.com/270218992

Art gallery: beuzer0.deviantart.com

Experience

- 2016/09 to 2018/03 ----- **Animator at Arx Anima** (Vienna, Austria) :
CG character animation and CG layout on Maya for:
 - **Talking Tom and Friends** (TV series) (Season 02 & 03)
- 2016/08 - ongoing ----- **Animation contractor for Lab Zero Games** (remote) on the videogame **Indivisible** :
(casual work)
 - Tie down and animation of 2D character moves on Photoshop
- 2015/04 to 2016/05 ----- **Animator at Arx Anima** (Vienna, Austria) :
CG character animation on Maya for :
 - **Talking Tom and Friends** (TV series) (Season 01)
- 2013/12 to 2014/11 ----- **Animator at Caoz** (Reykjavík, Iceland) :
CG character animation on Softimage for :
 - **Elias: Rescue Team Adventures** (TV series)
 - Commercials about safety at sea in Norway (using Elias characters)
- 2013/04 to 2014/11 ----- **Animation contractor for Lab Zero Games** (remote) on the videogame **Skullgirls** :
(casual work)
 - Tie down and animation of 2D character moves on Photoshop
 - Taking part of characters brainstormings (drawing ideas for character moves)
- 2013/03 to 2013/11 ----- **Animator for Traceback Studios** (remote) :
(casual work)
CG character & prop animation on Maya for the short movie **One Per Person**
- 2009/10 to 2010/02 ----- **Junior animator at TeamTO** (Valence, France) :
CG character animation on Maya for TV series :
 - **Angelo Rules** • **Oscar's Oasis**

Education

- 2015/01 to 2015/03 ----- **iAnimate** - Advanced body mechanics workshop with Paul Chung
- 2010/10 ----- Keith Lango's **Animation Personal Training (APT) program**
- 2008 ----- **3D concepter degree** at ETPA/ESMA (Toulouse, France)
(14 month education)
- 2007 -----
 - **University diploma in multimedia (DUT SRC)** (Montbéliard, France)
 - **TOEIC Listening & Reading test** (745 points)
- 2004 ----- **Baccalauréat in Literature** at lycée Louis Pergaud (Besançon, France)

Skills

Primary skills

- **CG animation** : - Acting, body mechanics, props
 - Strong sense of acting
 - Good understanding of the animation principles and taking account of a production's style and needs
- **2D animation** : - Characters, special effects
 - Traditional (digital) method

Secondary skills

- **Art** :
 - Traditionnal and digital techniques
 - Character design
 - Pixel art and game sprites
- **Graphic design** :
 - Interfaces, icons, etc
- **Video editing**
- **CG layout**

Additional skills (basic level/knowledge)

- **Storyboarding**
- **Rigging**
- **Modeling**
- **Web integration (HTML, CSS, Javascript)**
- **Databases (PHP, MySQL)**

Languages

- **French (native)**
- **English (fluent)**
- **Spanish (good)**

Softwares

- (Advanced/expert level) : **Maya, Photoshop, Gimp, Premiere, Flash, Illustrator**
- (Average level) : **Softimage, Flash, FlipBook, Wordpress, Dreamweaver, ArtRage**
- (Beginner level) : **3DsMax, After Effects, Final Cut, InDesign, Painter**

Other informations

- Driving license owner

Interests

- Videogames; plays fighting games competitively
- Drawing and arts
- Music; plays electric guitar and self-taught piano
- Cinema, cartoons/anime
- News
- Nature and astronomy
- Sports : swimming, hiking, table tennis

Visited countries

- Austria
- Belgium
- England
- Germany
- Hungary
- Iceland
- Ireland
- Italy
- Japan
- Slovakia
- Spain
- Sweden
- Switzerland

Award

- **"Young talent" award** for graduation movie **"Bouh !"** at the 2008 *Séquence Court-Métrage* festival in Toulouse